

Arts In Reach Impact Model



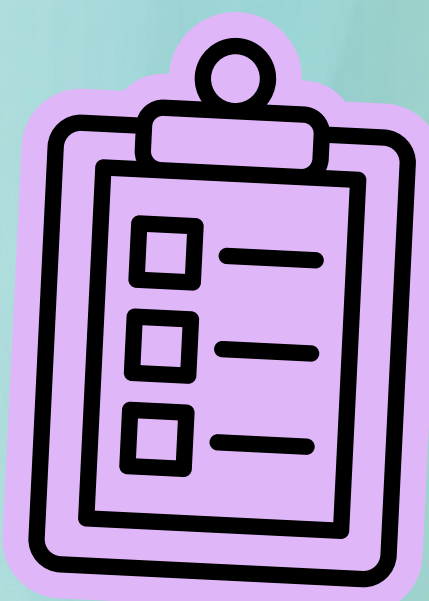
We identified this need...

Youth ages 10–18 across the Seacoast need a free, accessible space where they genuinely belong — many don't feel they fit in at school or at home, face rising rates of anxiety and depression, and lack consistent adults with the time to know them individually. Without a place to take safe creative risks, build confidence, and see a future for themselves, these young people carry that isolation into adulthood.



...and are addressing it by:

Arts In Reach provides free, phone-free, trauma-informed creative programming. Through process-over-product art made alongside professional teaching artists — where youth shape the work, take safe creative risks, and share it publicly — participants build the confidence, perseverance, and sense of belonging that research links to lifelong resilience.



Here's how it works:

- After-school programs (8 weeks, ~2 hrs/session)
- Vacation & summer camps (5 days/week, ~6 hrs/day)
- Monthly drop-in open studios (~3 hrs)
- Field trips and public exhibitions of youth work
- Outreach programs at alternative schools / residential facilities (~1 hr)
- Youth-devised art-making
- One-on-one mentorship and Relationship-building by artists and facilitators



This is how we know we're on the right track:

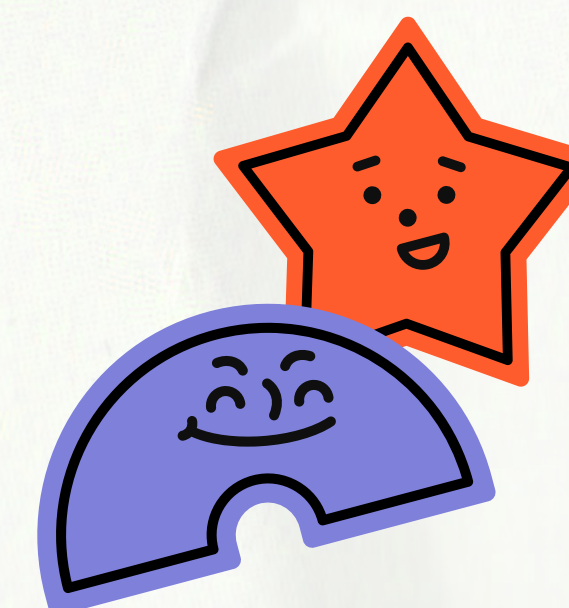
- Youth participate and engage more across the sessions
- Youth take creative risks and try new things
- Youth share their work and give/ask for feedback
- Youth learn new art skills and techniques
- More relaxed, confident body language; less reliance on comfort objects
- Youth experience being seen, known, and cared for by an adult



How will we know if we're successful?

- Increased confidence and self-efficacy
- Increased perseverance; mistakes accepted as part of the process
- Hope and the ability to imagine and create the life they want
- Healthy, lasting relationships with self, peers, and adults
- Life goals and awareness of creative / career pathways

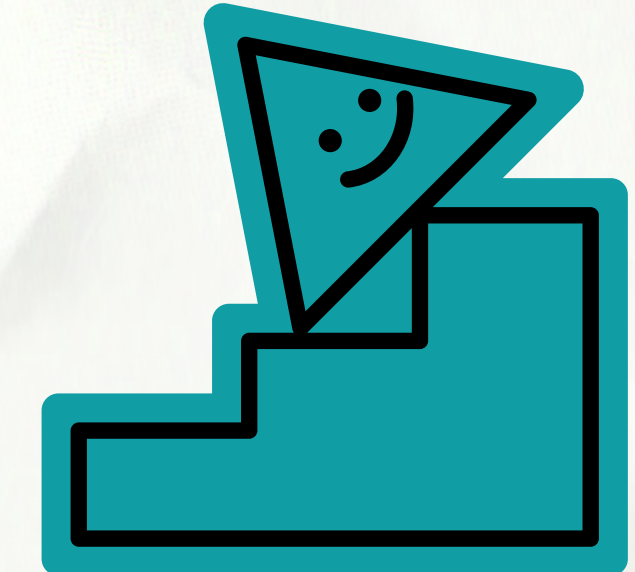
These are the resources that support these activities:



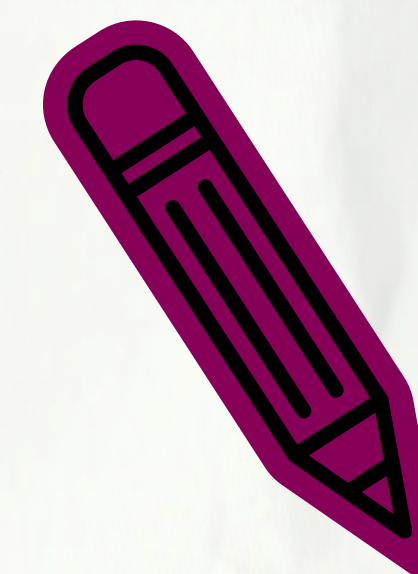
Agile Staff



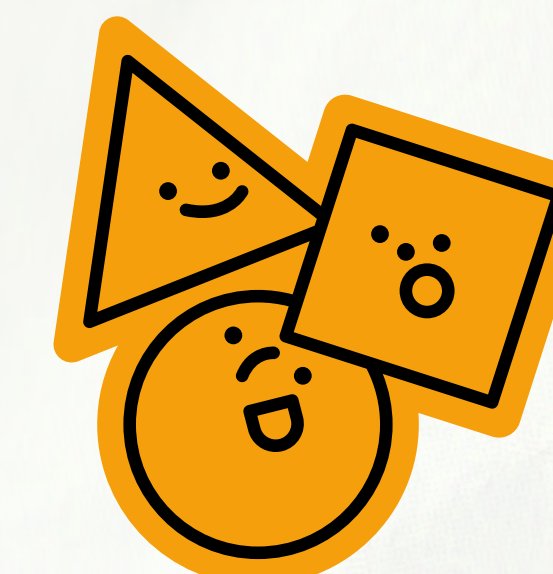
Funding



Transportation



Art materials



Teaching artists



Partner Spaces